

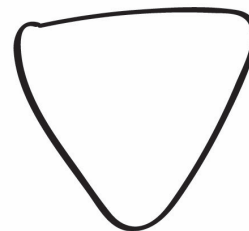
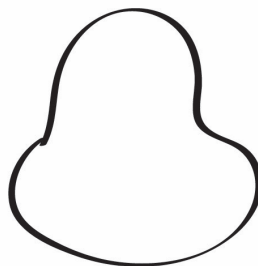
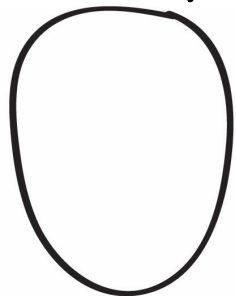
Cycle 3, Week 16- Jim Davis

Materials:

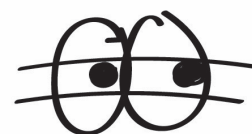
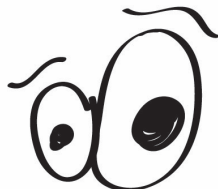
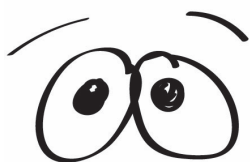
- Print out 4+ copies of the facial feature guide (page 2)
- Print out design page (page 3), one for each student
- Pencils
- Optional: colored pencils
- Images of Jim Davis' drawings

1. Discuss and show images of Jim Davis' work. Compare it to Roy Lichtenstein's work. How is it the same and different? Where would we see art like Jim Davis'? Can comics be considered as artistic and skillful as art we would see in museums? (5 minutes)
2. Students design an animal cartoon character. Use the facial feature guide to help students who are struggling. Use OILs terms as you discuss the shapes.
3. Students draw a 3-part comic strip using their character.
4. If time, color in the comic strips or have students present their work to the class.

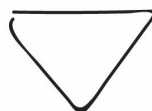
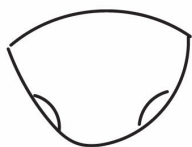
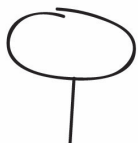
Face Shapes



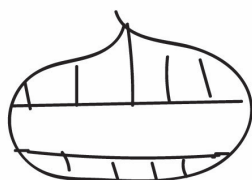
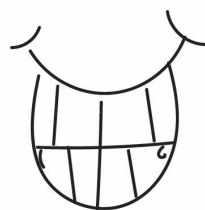
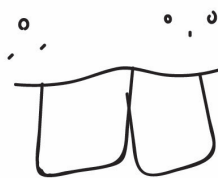
Eyes



Noses



Mouths



Draw your character:

Start with the head shape. Add facial features, ears, and details. Add the body.

Comic strip:

Think of a funny situation to put your character in. Tell the story in a series of pictures.

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